



Agenda

1st Day – Monday, January the 22nd

8.30-9.00 Participants' registration
9.00-9.30 Institutional welcome and greetings
9.30-9.45 Serenella Besio – Chair of the Action (Università degli Studi di Bergamo, Italy) <i>The COST Action “LUDI – Play for Children with Disabilities”</i>
9.45-10.45 Serenella Besio <i>The Importance of Play and Inclusive Play</i>
10.45-11.00 Coffee break
11.00-12.00 Daniela Bulgarelli (Università della Valle d’Aosta, Italy) <i>Types of Play and Assessment of Children’s Play</i>
12.00-13.00 Rianne Jansens (Zuyd University of Applied Sciences, The Netherlands) <i>Disability and the Framework of ICF</i>
13.00-14.00 Lunch break
14.00-17.00 Working groups. Activity “Observing play” <i>Introduction: Anna Lekova (Sofia Institute of Robotics, Bulgaria)</i>
16.15-16.30 <i>Coffee break</i>
17.00-18.00 Report in plenary by the groups’ rapporteurs <i>Conclusion: Pedro Encarnação – Vice-Chair of the Action (Lisbon Catholic University of Portugal)</i>

2nd Day – Tuesday, January the 23rd

9.00 – 10.00 Vaska Stancheva Popkostadinova (South-West University of Blagoevgrad, Bulgaria) <i>Play in Children with different types of disabilities</i>
10.00-11.00 Helen Lynch (University College Cork, Ireland) <i>Barriers and Enablers for Play in Playgrounds</i>
11.00 – 11.20 Coffee break
11.20- 12.45 Odile Perino (Fm2j Ludopole, Lyon, France) <i>Play, Toys and Low-tech: the TUET Evaluation Tool</i>
12.45-14.00 Lunch break
14.00-17.30 Working groups. Activity “Evaluating toys” <i>Introduction: Tamara Zappaterra (Università degli Studi di Firenze, Italy)</i>
16.00-16.15 <i>Coffee break</i>
17.30-18.00 Report in plenary by the groups’ rapporteurs <i>Conclusion: Panayiotis Zaphiris (Cyprus University of Technology, Cyprus)</i>

3rd Day – Wednesday, January the 24th

9.00-10.00 Iolanda Iacono (Glitch Factory, Siena, Italy) <i>Design and Re-design Toys and Technologies</i>
10.00-11.15 Andrea Bonarini (Politecnico di Milano, Italy) <i>Technology and Robotics for Play</i>
11.15-11.30 Coffee break
11.30-12.30 Noa Nitzan (Beit Issie Shapiro, Ra'anana, Israel) <i>Accessibility of Ludic Apps</i>
12.30-13.45 Lunch break
13.45-17.30 Working groups. Activity “Evaluating technologies” <i>Introduction: Agnieszka Landowska (Gdansk University of Technology, Poland)</i>
16.00-16.15 <i>Coffee break</i>
17.30-18.00 Report in plenary by the groups’ rapporteurs <i>Conclusion: Paola Molina (Università degli Studi di Torino, Italy) and Nicole Bianquin</i>

4th Day – Thursday, January the 25th

9.00-10.00 Nicole Bianquin (Università della Valle d’Aosta, Italy) <i>Increasing and Improving the Play Abilities. The adults as expert play companions</i>
10.00 – 13.00 Trainers and Trainees meet the children with disabilities, their siblings and parents
11.15 -11.30 <i>Coffee break</i>
13.00-14.00 Lunch break
14.00-18.00 Working groups. Activity “Developing the play project”

<i>Introduction:</i> Francesca Caprino (INDIRE, Roma, Italy) and Daniela Bulgarelli
16.00-16.15
<i>Coffee break</i>
Social dinner

5th Day – Friday, January the 26th

9.00-12.30
Working Groups. Activity “Developing the play project” (continuation)
11.00-11.15
<i>Coffee break</i>
12.30-13.30
Lunch break
13.30-16.00
Presentation of the Working Groups’ proposals <i>Chair:</i> Pedro Encarnação
16.00-16.15
<i>Coffee break</i>
16.15-17.15
Conclusive ceremony with the children and their families With the participation of Prof. Silvana Calaprice, Vice-President of UNICEF Italy